

# Test Plan for The Weather Channel Application

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## Objectives

1. To evaluate The Weather Channel mobile application in terms of the user experience it creates and to answer the following questions:
  - a. Do users understand how to navigate the application?
  - b. Are users able to complete key tasks on their own (add weather for a city)?
  - c. Is the user satisfied with their experience using the app?
  - d. Do users find the content to be useful and easy to understand?
2. To identify any usability issues with the application and areas for improvement.
  - a. Identify usability issues
  - b. Prioritize the areas
  - c. Provide recommendations

## Stimuli

We will be evaluating The Weather Channel v 5.1.0 mobile application on the Android because it is a well-known weather provider.



## Participants

We will be recruiting 6 participants for this study.

Participants' profile:

- Ages 23 to 35 years old
- Mixture of males and females
- Most at least college educated
- Experience with using an android-based mobile phone

## **Procedure**

Each participant will be invited to a 30 minute session with a moderator. Each session will consist of the following:

### Introduction

- Participant will be asked to sign an informed consent form
- Moderator will introduce participant to the topic
- Moderator will answer any questions the participant has

### Tasks on the application

Participant will be asked to perform a few tasks on The Weather Channel application. Participant will be given a test phone with the application loaded and asked to do the following tasks.

- Set a location different from the current location
- Check the current hourly weather
- Check the weekly forecast
- Check the weather in New York City
- Create a witness weather account
- Set up the pollen alert on their app
- Turn off the pollen alert notification on the app

### **Qualitative Measures**

- Usability issues
- Participant comments

### **Quantitative Measures**

- Success/failure for task completion
  - Success – participant completes task without any issues.
  - Partial Success – participant completes task with issues.
  - Failure – participant does not complete the task or completes the task incorrectly.
- Time on task
  - The participant will be timed on how long they take to complete each task.
- Ease of use rating
  - At the end of each task the participant will rate the ease of use of the application for the task (1= difficult, 5=easy)

### **Logistics**

Testing will take place in 2 locations: Santa Ana, CA and Madison, WI.

Week 1: Create test plan

Week 2: Recruit Participants, create moderator's guide, iterate test plan

Week 3: Testing, iterate moderators guide

Week 4: Analyze Data

Week 5: Create final report